

# Arm and disarm the most common ADT systems.

Most ADT systems can be armed in STAY mode and in AWAY mode. Some systems may have additional arming options.

**Arm Stay:** is used to arm the system with people (or pets) inside the premises. The perimeter sensors will be armed; however interior sensors will be left unarmed.

**Arm Away:** is used when no one will remain inside the premises. The entire system (interior and perimeter) will be armed and interior movement will trigger an alarm.

**Disarm:** will disarm the burglar portion of the system.

### Unsure which system is yours?

- 1. While logged into MyADT, click on the blue Overview tab located on the left side of the top menu.
- 2. On the Overview page, to the right of the Bill & Payment Summary section, you will find "System Information."
- 3. The name of your system will be shown (e.g., Safewatch Pro 3000).

## Common Arm and Disarm Keypad Combinations:

#### Ademco Lynx: Additional Functions

- Arm Stay: [security code] + [3]
- Arm Away: [security code] + [2]
- Disarm: [security code] + [1]

#### Ademco Vista 20P: Additional Functions

- Arm Stay: [security code] + [3]
- Arm Away: [security code] + [2]
- Disarm: [security code] + [1]

#### BHS 3000: Additional Functions

- Arm Stay: [ON] + [MOTIONS OFF]
- Arm Away: [ON]
- Disarm: [security code]

#### DSC Impassa: Additional Functions

- Arm Stay: press and hold [STAY] + [security code]
- Arm Away: press and hold [AWAY] + [security code]
- Disarm: [security code]

#### DSC 1555: Additional Functions

- Arm Stay: press and hold [STAY]
- Arm Away: press and hold [AWAY]
- Disarm: [security code]

#### Safewatch Pro 3000: Additional Functions

- Arm Stay: [security code] + [3]
- Arm Away: [security code] + [2]
- Disarm: [security code] + [1]

#### Safewatch QuickConnect Plus: Additional Functions

- Arm Stay: [security code] + [STAY]
- Arm Away: [security code] + [AWAY]
- Disarm: [security code] + [OFF]

Don't see your system listed here? Please <u>refer to your system manual</u> or search our Help Center for more information.



